



UIT will block VPN video and game streaming on 3/31

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Diagnostic logs for the U's virtual private network (VPN) service show that it is being used to stream video and games (e.g., Netflix, Hulu, Twitch), causing slowness for users who must use the VPN for legitimate university business.

Because the VPN is a limited, licensed resource meant for university business only, UIT will begin blocking video and game streaming services from being accessed via VPN by midnight tonight, **Tuesday, March 31, 2020**. This includes campus and clinical Cisco AnyConnect and Palo Alto Global Protect VPN clients.

Please help inform your colleagues and students that:

- A VPN is not necessary for accessing most of the university's online resources. For instance, accessing UMail, UBox, CIS, Kronos, Pulse, and most other common services does not require a VPN.
- The university VPN is only needed when connecting to a small number of U resources that are not available from off-campus through commercial internet service provider connections.
- Users who must use the university VPN should log out before using online video services or live streaming gaming platforms like Twitch.

If you have questions, your local IT support staff may be able to assist, or you may contact your respective help desk: UIT Help Desk (801-581-4000, option 1) or ITS Service Desk (801-587-6000).



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